

## EPBL-2 Student Evaluation Guidelines

1. Students who miss more than 10 classes (out of 30 in the semester) are to be failed for the course.
  2. Students submit weekly reports detailing their progress. Students who submit fewer than 12 weekly reports by Week 15 are to be failed.
  3. In the beginning of the course, the students are taught basic knowledge of engineering project and product life-cycles and team work. Students are expected to work in small teams (3-5 students per team). Project themes for the teams are approved by the instructor. Team work is organized to emulate the product life cycle, and every student should select or be assigned by the instructor an area of responsibility. The focus of team work should be on engineering requirements elicitation and design. Each team is expected to:
    - i) identify a problem and gather requirements that would lead to the development of an engineering solution of the problem (i.e. system);
    - ii) design and prototype an engineering system, based on the requirements; and
    - iii) present results of the project in a professional manner during a poster and demo session on Week 15.
  4. Students are evaluated based on their actual contributions to team work. A “uniform” evaluation of members of one team with the same mark should be avoided. A maximum evaluation of “A” (“A+” only in exceptional cases) for the course assumes that the student successfully completed all the coursework and provided a decisive contribution to the team project. A minimum positive evaluation of “C” means the student successfully completed all the coursework and participated in team work on a regular basis.
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